



Sling-a-Ling Game Rules

The game is meant to be played by two players, each seated at opposite ends of the board. In the center of the game, there's a small opening or "gate" which is where each player will aim their puck, trying to shoot it through the slot to the opponent's side of the board.

Each player begins with eight small disks or pucks. One player says "go" and then play begins. Using the bungee cord, players should aim their pucks toward the gate. Players race each other to clear the pucks from their side of the board by catapulting their pucks through the gate. The objective of the game is for players to get all of their pucks to the opponent's side, as well as returning the opponent's pucks. The first player to completely clear their side wins.

Other rules:

- Players aren't allowed to push the pucks through the gate with their fingertips or pick them up unless they end up off of the board.
- Players can slide pucks out of the way on their own side of the board, but can't touch any of the pucks on their opponent's side.

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